

FRIDAY MAY, 29

Canadian eLearning CONFERENCE

7:00 am - 8:00 am **Registration & Coffee/Tea**
 8:00 am - 8:30 am **Welcome**
 8:30 am - 9:30 am **Keynote**

9:45 am - 4:15 pm
Concurrent Sessions

11:30 am - 12:30 pm **Lunch**
 12:30 pm - 1:15 pm **Hot Topic Expert Panel**
 2:15 pm - 2:30 pm **Break**

4:15pm - 4:30 pm
Closing Remarks /Prizes

	9:45 - 10:30	10:45 - 11:30	1:30 - 2:15	2:30 - 3:15	3:30 - 4:15
STRATEGY, IMPACT & OPERATIONALIZATION	Measure Twice, Cut Once: Intake Design and Qualitative Analysis for eLearning Success • Brian Williams & David Janveaux [HN]	The Lifecycle of an Automation • Zainab Fawzul [ON]	From Objectives to Outcomes: Practical Strategies for Making Learning Visible and Evaluating Impact • Rajveer Kaur [HS]	From Content Chaos to Clarity: Strategy and Writing Skills for Modern L&D • Bianca Baumann & Mike Taylor [HS]	Measuring Learning Impact When You Don't Have a Data Team • Tracie Cantu [HS]
AI IN PRACTICE: DESIGN IMPLEMENTATION & AGENTS	Blending Creativity with AI - Advanced Story Design for Learning • Garima Gupta [HS]	Smart Sims: Revolutionizing Instructional Design Through AI Prototyping • Oxana Medvedeva & Daria Tucha [SB]	Creating AI Specifications and Evaluations for L&D AI Agents • Josh Cavalier [HN]	Adapting to Disruption: Rethinking Learning Tech in the Age of AI • David Kelly [SA]	From Knowing to Doing: Using AI to Power Skills Practice • Danielle Wallace [NA]
PROFESSIONAL GROWTH & INSTRUCTIONAL IDENTITY	Selecting the right use case for your skills strategy • Koreen Pagano [ON]	The Art of Not Knowing: Designing Learning When You Aren't the Expert (and Shouldn't Pretend to Be) • Ariane Lusk [HS]	The Accidental Instructional Designer: Best Practices • Cammy Bean [SB]	Decoding the Unknown: A Pattern-Based Approach for Instructional Designers • Dr. Jaymati Kulkarni [NA]	If You Build It, They Will Come: eLearning Portfolio Edition • Ashley Chiasson [SB]
TOOLS, TECH & PRODUCTION MASTERY	What's New in PowerPoint Copilot? • Richard Goring [SB]	Powerful Technical Training by Combining Articulate Rise and Storyline • Brooke Schepker [HN]	Vibe Coding Portable Web Objects: Turn Storyline and Rise Into Repeatable, High Engagement Games • Rachel Weiss [SA]	Evidence-Based Video Design for Learning: Insights from Viewer Preference and AI Research • Matthew Pierce [SB]	From Sloppy Sketches to Polished Courses: Improving eLearning with Simple Test Designs • Bianca Woods [HN]
SCENARIOS, SIMULATIONS & APPLIED LEARNING DESIGN	Cutting Through the Chaos: AI Implementation Guide for L&D • Megan Torrance [NA]	Responsive Doesn't Mean Basic: Designing Engaging eLearning at Scale • Derek Redmond & Paul Schneider [SA]	Crafting Effective Learning and Personal Brand with the Power of Personas and Generative AI • Jill Stanton [ON]	Strategies for Complex Skill Development • Julie Dirksen [HN]	From Asking Colleagues to Asking AI. What Happens to Informal Learning? • Graham Herrick [ON]
ACCESSIBILITY, INCLUSION & HUMAN-CENTRED LEARNING	Designing for Self-Regulated Learners: A Burnout-Informed Approach to L&D • Rabih Elkhodr [SA]	AI Tools for Accessibility and Inclusion • Jane Bozarth [NA]	Design Thinking for AI Fluency: A Human-Centered Path to Adoption • Ketki Yennemadi [NA]	Inclusive Engagement in Virtual and Hybrid Learning Experiences • Karen Hyder & Melissa Chambers [ON]	If You Give a Robot a Story: Humanizing AI-Generated Content • Stephanie Hubka [SA]

LEGEND

HENNEPIN NORTH [HN]

HENNEPIN SOUTH [HS]

Niagara [NA]

Ontario [ON]

Salon B [SB]

Salon A [SA]

LOBBY LEVEL

3RD LEVEL

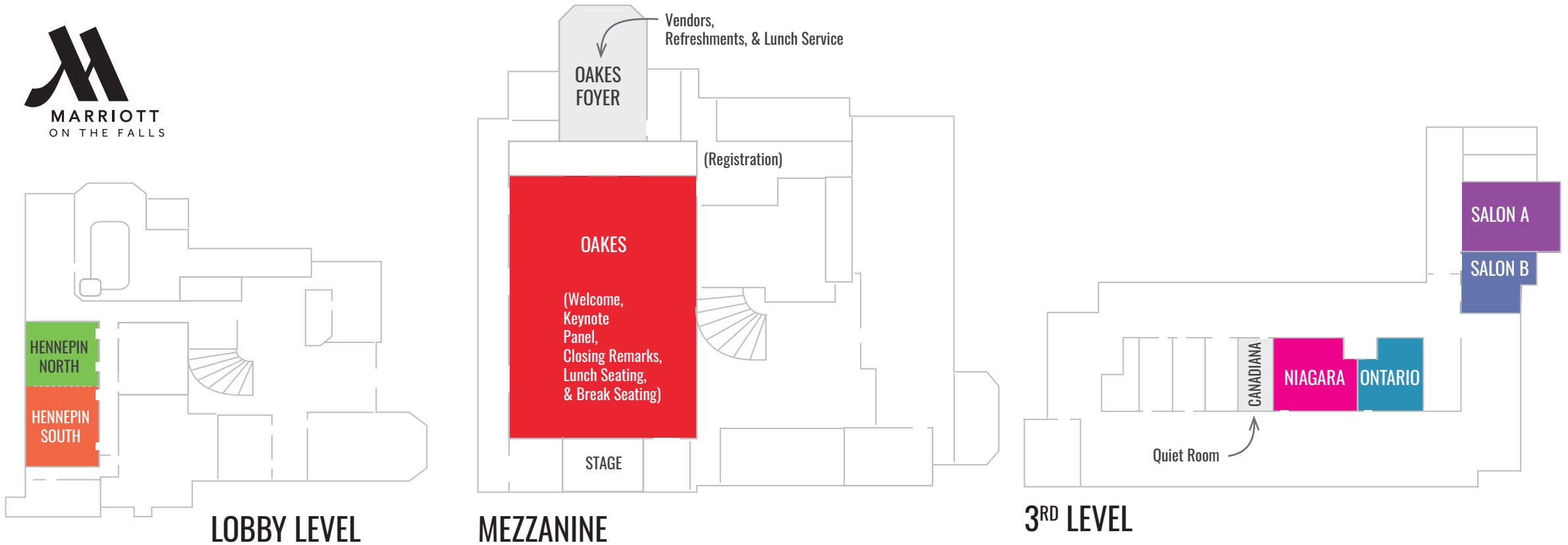
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